

# CHAOS PREDATOR DESTRUCTOR

Blessings of Khorne

Deadly Demise D3

M

10"

T

10

SV

3+

W

11

LD

6+

OC

3

130 PTS

Base Hull

1KOMMANDO

2BEWEGUNG

3

BESCHUSS

Combi-bolter

RAPID FIRE 4

|     |   |    |   |    |   |
|-----|---|----|---|----|---|
| R   | A | BS | S | AP | D |
| 24" | 2 | 4+ | 5 | -1 | 1 |

VERWUNDET

2+

3+

4+

5+

6+

T1-2

T3-4

T5

T6-9

T10+

Combi-weapon

ANTI-INFANTRY 4+

DEVASTATING WOUNDS

RAPID FIRE 1

|     |   |    |   |    |   |
|-----|---|----|---|----|---|
| R   | A | BS | S | AP | D |
| 24" | 1 | 4+ | 5 | -1 | 1 |

VERWUNDET

2+

3+

4+

5+

6+

T1-2

T3-4

T5

T6-9

T10+

Havoc launcher

BLAST

|     |    |    |   |    |   |
|-----|----|----|---|----|---|
| R   | A  | BS | S | AP | D |
| 48" | D6 | 4+ | 5 | 0  | 1 |

VERWUNDET

2+

3+

4+

5+

6+

T1-2

T3-4

T5

T6-9

T10+

Heavy bolter

RAPID FIRE 2

SUSTAINED HITS 1

|     |   |    |   |    |   |
|-----|---|----|---|----|---|
| R   | A | BS | S | AP | D |
| 36" | 3 | 4+ | 5 | -1 | 2 |

VERWUNDET

2+

3+

4+

5+

6+

T1-2

T3-4

T5

T6-9

T10+

Lascannon

|     |   |    |    |    |      |
|-----|---|----|----|----|------|
| R   | A | BS | S  | AP | D    |
| 48" | 1 | 4+ | 12 | -3 | D6+1 |

VERWUNDET

2+

3+

4+

5+

6+

T1-6

T7-11

T12

T13-23

T24+

Predator autocannon

RAPID FIRE 6

|     |   |    |   |    |   |
|-----|---|----|---|----|---|
| R   | A | BS | S | AP | D |
| 48" | 4 | 4+ | 9 | -1 | 3 |

VERWUNDET

2+

3+

4+

5+

6+

T1-4

T5-8

T9

T10-17

T18+

Punishing Suppression

In your Shooting phase, after this model has shot, select one enemy unit hit by one or more of those attacks (excluding Monsters and Vehicles\*). Until the start of your next turn, that enemy unit is suppressed. While a unit is suppressed, each time a model in that unit makes an attack, subtract 1 from the Hit roll.

4

ANGRIFF

5

NAHKAMPF

Armoured tracks

|       |   |    |   |    |   |
|-------|---|----|---|----|---|
| R     | A | WS | S | AP | D |
| Melee | 6 | 3+ | 6 | 0  | 1 |

VERWUNDET

2+

3+

4+

5+

6+

T1-3

T4-5

T6

T7-11

T12+

VERTEIDIGUNG

IMMER / EINMALIG

GEGEN DIESE EINHEIT

W10 · RW 3+ · 11 LP je Modell  
WIRD VERWUNDET MIT

|                    |        |       |       |       |
|--------------------|--------|-------|-------|-------|
| 2+                 | 3+     | 4+    | 5+    | 6+    |
| S20+               | S11-19 | S10   | S6-9  | S1-5  |
| RETTUNGSWURF JE DS |        |       |       |       |
| DS 0               | DS -1  | DS -2 | DS -3 | DS -4 |
| 3+                 | 4+     | 5+    | 6+    | -     |

**Damaged: 1-4 wounds remaining**  
While this model has 1-4 wounds remaining, each time this model makes an attack, subtract 1 from the Hit roll.

REGELN & KEYWORDS KURZ

Blessings of Khorne If your Army Faction is World Eaters, at the start of the battle round, you can make a Blessings of Khorne roll.

Deadly Demise D3 This ability always takes the form Deadly Demise X.

**ANTI** This ability always takes the form [ANTI-X Y+].

**BLAST** Each time you gather attack dice for a [BLAST] weapon, add one additional attack dice for every five models that were in the target unit in the Select Targets step (round...

**DEVASTATING WOUNDS** Each time an attack made with a [DEVASTATING WOUNDS] weapon results in a critical wound, the attack sequence for that attack ends and the target unit suffers a number of...

**RAPID FIRE** This ability always takes the form [RAPID FIRE X].

**SUSTAINED HITS** This ability always takes the form [SUSTAINED HITS X].

AUFSTELLUNG

1x Chaos Predator Destructor

**Ausrüstung:** Combi-bolter, Combi-weapon, Havoc launcher, Heavy bolter, Lascannon, Predator autocannon, Armoured tracks

- This model can be equipped with one of: Combi-bolter, Combi-weapon.
- This model can be equipped with one of: 2 heavy bolters, 2 lascannons.